gameZ & ruleZ. The Mechanics of Play in Arts and Culture 20. & 21. Oktober 2022

Zurich University of the Arts ZHdK, Toni-Areal, 5.K12 (Kunstraum)

Jörg Piringer. text=code=play

Abstract:

a talk about the interactive and playful aspects of jörg piringer's text-sound-works for computers, smart phones and gallery spaces: moving letters that react to sound, speech sound that is influenced by the the users, playful typographic videos, real time electronic voice-performance, ...

Bio:

born 1974. currently living in vienna, austria. member of the institute for transacoustic research. member of the vegetable orchestra. master degree in computer science. works as a freelance artist and researcher in the fields of electronic music, radio art, sound and visual electronic poetry, interactive collaborative systems, online communities, live performance, sound installation, computer games and video art. <u>https://joerg.piringer.net</u>

https://gamezandrulez.ch/